



# Art & Design at Silsden Primary School



RATIONALE	SUBJECT IN ACTION	OUR CURRICULUM MAP	
<p>At Silsden, we give children opportunities to express their creativity in different ways. We want our pupils to be engaged, inspired and challenged by art and design projects. Invention and experimentation are key – children use sketch books to record and evaluate ideas and develop designs. Wherever possible, art and design projects are linked to topic learning to provide children with context, high-quality examples and inspiration. We ask children to think critically about famous artworks (as well as their own) and help them to understand how art contributes to culture, and reflects and shapes history.</p>	 <p>Year 6 children creating Blitz skylines on WWII Evacuee Day.</p>	<ul style="list-style-type: none"> <li>Projects are designed to fit in with topic learning in all years (Reception to Year 6).</li> <li>All projects inspire children to use a range of materials creatively and to help them develop and master a wide range of drawing, painting, sculpting and design techniques.</li> <li>Example Projects: (Y1) Water and ink planets, Superhero portraits, Pirate flags; (Y2) Castle art, London landmark sketches, Seaside salt dough sculptures; (Y3) Roman mosaics, river landscapes, fossils; (Y4) Native American bird art, mountain landscapes, Viking patterns; (Y5) Galaxy art, William Morris printing, rollercoaster designs; (Y6) Blitz skylines, Evolutionary ape art, End of year independent project.</li> <li>Artists, Artworks and their place in history: (Y1) Lichtenstein, Goldsworthy, Hokusai; (Y2) Lowry, Monet, Klee, Arcimboldo; (Y3) Sculpture artists, Turner, Hockney; (Y4) Anglo-Saxon and Viking Art; (Y5) Morris, Egyptian Art; (Y6) Inuit Art; Art Movements in History.</li> </ul>	
PROGRESS	SECURING KNOWLEDGE	CROSS-CURRICULAR LINKS	SUPPORT & RESOURCES
<ul style="list-style-type: none"> <li>Projects are sequenced so that prior skills and techniques can be built upon from previous year groups and units.</li> <li>Units are planned to fit with other curriculum learning and times of year.</li> <li>Teaching aims to develop the mastery of art and design techniques, including their control and use of materials.</li> <li>Topic launch and review sheets allow children to self-assess prior, and gained, knowledge and skills.</li> </ul>	<ul style="list-style-type: none"> <li>Topic information displayed in classrooms, including key vocabulary.</li> <li>Topic launch and review sheets allow children to record key information.</li> <li>Children are taught about the work of a range of artists, craft makers and designers and their place in history.</li> <li>Home learning opportunities to develop knowledge and skills further.</li> </ul>	<ul style="list-style-type: none"> <li>We teach topic units that provide opportunities to link art &amp; design with history, geography and DT.</li> <li>Through the study of artworks, artists, craft makers and designers, we help children to understand how art and design reflect and shape history, and help define the culture of a nation.</li> </ul>	<ul style="list-style-type: none"> <li>Everyone has access to the Art &amp; Design National Curriculum.</li> <li>Projects are designed to use a range of materials creatively.</li> <li>Sketch books are provided to record ideas and develop designs.</li> <li>We have developed a suggested project list across all years to tie into projects and to progress skills and techniques.</li> </ul>