

# Skills Progression: Art & Design

## EYFS

### Expressive Arts and Design - Nursery

- Explore different materials freely, in order to develop their (own) ideas about how to use them and what to make.
- Create closed shapes with continuous lines, and begin to use these shapes to represent objects.
- Draw with increasing complexity and detail, such as representing a face with a circle and including details.
- Use drawing to represent ideas like movement or loud noises. Explore colour and colour-mixing.
- Show different emotions in their drawings and paintings, like happiness, sadness, fear etc.
- **Plus Physical Development**

### Expressive Arts and Design - Reception

- Explore, use and refine a variety of artistic effects to express their ideas and feelings.
- Return to and build on their previous learning, refining ideas and developing their ability to represent them.
- Create collaboratively sharing ideas, resources and skills.
- **Plus Physical Development**

### Creating with Materials - Early Learning Goals

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
- Share their creations, explaining the process they have used.
- **Plus Fine Motor**



## YEAR 1

### Using Materials and Recording Ideas

- M1 - I can use a range of materials to create a piece of imaginative artwork.
- M2 - I can cut, roll and coil materials.
- M3 - I can experiment with a range of mediums (chalk, charcoal, pastel etc).
- M4 - I can create a picture using basic printing (fruit, veg etc).
- M5 - I can recognise patterns in nature.

### Drawing

- D1 - I can use pencils to create lines of different thickness in drawings.
- D2 - I can use known geometric shapes to draw.
- D3 - I can use space to create effect.

### Painting

- P1 - I can think about the colours I use in my art and what mood they create.
- P2 - I can experiment with different types of paints (watercolour, poster etc).

### Sculpture

- S1 - I can design and create an imaginative sculpture using materials with a range of textures.

### Artists and Their Place in History

- A1 - I can discuss how people feel in paintings and drawings, by other artists and in my own work.
- A2 - I can describe what I can see and give an opinion about the work of an artist.
- A3 - I can ask questions about a piece of art.



## YEAR 2

### Using Materials and Recording Ideas

- M1 - I can use a computer to create a picture.
- M2 - I can design and create a printed piece of art by pressing, rolling and rubbing and stamping.
- M3 - I can create art using basic charcoal/pastel techniques.
- M4 - I can identify man-made and natural patterns.

### Drawing

- D1 - I can choose and use three different grades of pencil when drawing.
- D2 - I can use a range of shapes and space.

### Painting

- P1 - I can mix paint to create all the secondary colours.
- P2 - I can create tints with paint by adding white and create tones by adding black.
- P3 - I can use basic watercolour techniques to paint.
- P4 - I can create a background using a wash.

### Sculpture

- S1 - I can explore the use of mouldable materials to design and create an imaginative piece of art, using different techniques to create texture (play dough or salt dough).

### Artists and Their Place in History

- A1 - I can examine a piece of work from a well-known artist and use it to create simple success criteria.
- A2 - I can suggest how artists have used colour, pattern and shape.
- A3 - I can create a piece of art in response to the work of another artist.
- A4 - I can evaluate my own work.

# Skills Progression: Art & Design

## YEAR 3

### Using Materials and Recording Ideas

- R1 - I can record, revisit and review my ideas in my sketchbook.

### Drawing

- D1 - I can use sketches to produce a final piece of art.
- D2 - I can use different grades of pencil to shade and to show different tones and textures.
- D3 - I can develop my drawing skills using charcoal and/or pastels.
- D4 - I can build on previously learned techniques i.e. line, shape (geometric and irregular), colour and space.

### Painting

- P1 - I can use basic techniques when working with a range of paint types i.e. acrylic, water colour, poster paints and powder paints.
- P2 - I can use a range of brushes to create different effects in painting.

### Sculpture

- S1 - I can explore a range of sculptures and artists.
- S2 - I can evaluate and analyse the work of others and form my own opinion.
- S3 - I can create a clay sculpture inspired by what I have seen.
- S4 - I can plan, create and evaluate my own clay sculpture.

### Artists and Their Place in History

- A1 - I can identify the techniques used by different artists.
- A2 - I can identify differences and similarities in art.
- A3 - I can use artists, architects and designers in history for inspiration or comparison (link to sculpture).



## YEAR 4

### Using Materials and Recording Ideas

- M1 - I can use a range of materials to create visual texture using different marks and tools.
- R1 - I can record, revisit and review my ideas in my sketchbook.

### Drawing

- D1 - I can choose the appropriate techniques when sketching with charcoal and pencils.
- D2 - I can use marks and lines to show texture in my art.
- D3 - I can explore the use of negative and positive space in art.
- D4 - I can begin to use line, tone, shape and colour to represent figure and forms in movement.

### Painting

- P1 - I can conduct an in-depth analysis of a watercolour painting (commenting on the form, line, technique).
- P2 - I can plan, create and evaluate a painting using watercolours, with increased control.
- P3 - I can form and discuss opinions.

### Sculpture

- S1 - I can create a sculpture inspired by what I have seen.

### Artists and Their Place in History

- A1 - I recognise when art is from different historical periods and recognise different features.
- A2 - I can experiment with the styles used by other artists (link to painting).

# Skills Progression: Art & Design

## YEAR 5

### Using Materials and Recording Ideas

- M1 - I can explore a range of printing techniques to create patterns and evaluate these.
- M2 - I can print onto different materials using a range of colours.
- R1 - I can record, revisit and review my ideas in my sketchbook.

### Drawing

- D1 - I can experiment with shading and perspective.
- D2 - I know that a short, hard line gives a different feeling to a more flowing one.

### Painting

- P1 - I can work with a partner to attempt to replicate a piece of art (painting), or an element of the piece to gain understanding and improve technique and control.
- P2 - I can use a range of mediums to create layers in my art i.e. painting over with acrylic.

### Sculpture

- S1 - I can explore different types of sculpture and identify the materials used.
- S2 - I can evaluate my sculpture using artistic language.
- S3 - I can discuss similarities between my own work and others.

### Artists and Their Place in History

- A1 - I can continuously refer back to artists, architects and designers in history for inspiration or comparison.



## YEAR 6

### Using Materials and Recording Ideas

- M1 - I can use a computer to create a piece of art.
- M2 - I can use materials, tools and processes from a variety of media (painting, sculpture, ceramic, photography).
- M3 - I can handle materials effectively.
- R1 - I can record, revisit and review my ideas in my sketchbook.

### Drawing

- D1 - I can use a variety of techniques to create form and texture i.e. shading and perspective.

### Painting

- P1 - I can work with a partner to recreate a well-known piece or an element of the piece, in a different style.

### End of Year Project [EYP]

- I can work independently to plan, create and evaluate a piece of artwork.
- I can incorporate form, pattern, and texture, using a variety of tools and refine skills.
- I can use imagination and experience to influence my work.
- I can refer to artists in history to explain my choices.
- I can create a product that reflects a chosen artist.
- I can choose from a range of materials (e.g. pencil, charcoal, paint, clay).
- I can evaluate and edit using artistic language.
- I can explain why I have chosen specific techniques to create my art.
- I can use feedback to make amendments and improvements to my art.

### Artists and Their Place in History

- A1 - I can continuously refer back to artists, architects and designers in history for inspiration or comparison.